



## KOSMOS ARCHITECTS



KOSMOS is an architectural practice with offices in Zürich and Graz, which collaborates virtually across the borders. The office realizes projects of diverse scales: from a door handle to a city plan; and of different types: from art installations and pavilions to big public, residential, cultural and infrastructural buildings. KOSMOS combines art and technology; experience learned at the best international practices with attention to local specificities and resources; professionalism with drive.

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### TEAM MEMBERS

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## Dice



Dice Chair combines the properties of four ordinary pieces of furniture: stool, coffee table, leg bench and lamp. Being both an utilitarian, sculptural and playable object, it reflects the bureau's approach to creating things.

Throw the dice, and this project will take a new shape depending on how the user rotates it: it becomes a stool, a table, a lamp, a leg support. It is a sculpture and at the same time a pragmatic piece of furniture.

It is a design object that unites the qualities of four different basic furniture typologies: a stool, a coffee table, a leg bench and a lamp, but at the same time is none of them.

It has a clear purpose but is supposed to be interpreted by the owner.

It is weird in shape but very practical in function. It rethinks the typology of the seat/table but looks very familiar.

It combines new technologies and hand craft. It has a complex and novel robotic-made 3D shape and a classical warm oak wood.

It looks playful and serious at the same time.